

**Contestant \_\_\_\_\_ Date \_\_\_\_\_ NSRCA Score Sheet**

	<b>FAI F-07</b>	<b>Kf</b>	<b>6</b>	<b>5</b>	<b>4</b>	<b>3</b>	<b>2</b>	<b>1</b>
	<b>Maneuver</b>							
<b>1</b>	Take-Off Sequence	<b>1</b>						
<b>2</b>	Humpty Bump, Pull-Push-Push, 4/8 Point Roll Up, Positive Snap Down, Exit Inverted	<b>5</b>						
<b>3</b>	Three Quarters of a Reverse Cuban 8, ½ Roll and 2/4 Point Roll in Uplines	<b>3</b>						
<b>4</b>	Reverse Double Avalanche, Negative Snap Roll First, Positive Snap Roll Second	<b>5</b>						
<b>5</b>	Half Square Outside Loop, 2/2 Point Roll Opposite, Exit Inverted	<b>2</b>						
<b>6</b>	Rolling Figure S with Opposite Rolls Integrated, Exit Inverted	<b>5</b>						
<b>7</b>	Negative Snap Roll Split S	<b>4</b>						
<b>8</b>	Slow Roll from Knife-Edge, Exit Inverted	<b>5</b>						
<b>9</b>	Top Hat, ¾ Point Roll Up, ¾ Roll Down	<b>3</b>						
<b>10</b>	Rolling Circle with 2 Rolls Reversed	<b>5</b>						
<b>11</b>	Humpty Bump, Pull-Push-Pull, ½ Roll Down (or ¼ rolls Up and Down)	<b>3</b>						
<b>12</b>	Vertical Half Square Loop, 4 Point Roll Up, 2 ½ Negative Spins, Exit Inverted	<b>5</b>						
<b>13</b>	Half Square Loop on Corner with ½ Rolls	<b>2</b>						
<b>14</b>	Reverse Triangle with Knife-Edge	<b>5</b>						
<b>15</b>	Rolling Half Loop, Exit Inverted	<b>3</b>						
<b>16</b>	Four Point Roll from Inverted, Exit Inverted	<b>4</b>						
<b>17</b>	Stall Turn, 4/8 Point Roll Up, ½ Roll Down, Exit Inverted	<b>3</b>						
<b>18</b>	45 Degrees Up, 1 ½ Negative Snap Roll	<b>4</b>						
<b>19</b>	Landing Sequence	<b>1</b>						
	<b>Judge #</b>	<b>68</b>						